

Garrick Sewsankar

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gsewsankar.github.io

SKILLS

- C/C++, Java, Python
- HTML5/CSS, JavaScript
- ARM LEGv8
- BeGaze SMI Eye Tracking
- IPC 610-A Class 2 Solder Training
- CIW Internet Business Associate Certification
- Certified Microsoft Office Specialist PowerPoint
- Adobe Photoshop, Cyberlink PowerDirector, Unity, Blender

EXPERIENCE

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| PHILIPS Invivo Corporation, E1 Technician | December 2019 – Present |
| <ul style="list-style-type: none">• Assembled and tuned MRI Radiofrequency coils by soldering components to boards and calibrating the coils to work with correct frequencies.• Completed documentation for each coil built and met manufacturing production deadlines each week. | |
| UF Transportation Institute & JainLab, Undergraduate Researcher | October 2018 – June 2019 |
| <ul style="list-style-type: none">• Analyzed video eye tracking data by creating regions of interest using BeGaze software on a driving safety project under the I-STREET initiative.• Research was used to determine where drivers look while driving and if audio alerts would help protect pedestrians and cyclists. | |
| Cypress Creek Performing Arts Department, Sound Designer | August 2016 – June 2017 |
| <ul style="list-style-type: none">• Maintained and ran sound systems during theater productions that required simultaneous music, microphone audio, and sound effects. | |
| Orange County Public Schools, Assistant Service Technician | August 2013 – May 2014 |
| <ul style="list-style-type: none">• Replaced computer hard drives, monitors, and other peripherals. | |

PROJECTS

- PacMan Artificial Intelligence Algorithm**
 - Created and implemented an algorithm to control a pacman character to play the game itself using Java.
- Mock Minesweeper Game**
 - Re-created the game Minesweeper using the C++ SFML library.
- Technovation Challenge: SootheSense**
 - Led a team of developers, as project manager, to the creation of an Android App about productivity using MIT App Inventor.
- UF Hackathon: SwampHacks**
 - Began development of a mobile game using Android Studio.

EDUCATION

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| University of Florida | Expected: 2022 |
| Bachelor of Science in Computer Science, Minor Business Administration | |
| Completed Coursework | |
| Data Structures and Algorithms, Computer Organization, Programming Fundamentals, Professional Communications | |